

## Optimality Theory (Prince & Smolensky 1993)

**Input:** /tag/

**Ranking1:** NoCoda >> DEP >> PARSE

/tag/	NoCod	DEP	PARSE
F.ta.			*
.ta.g[e].		*!	
.tag.	*!		
.a.			**!
.ta.g.[e][e].	*!	*!	

**Ranking2:** NoCoda >> PARSE >> DEP

/tag/	NoCoda	PARSE	DEP
.ta.		*!	
F.ta.g[e].			*
.tag.	*!		
.a.		*!*	
.ta.g.[e][e].	*!		**

**Ranking3:** PARSE >> DEP >> NoCoda

/tag/	PARSE	DEP	NoCoda
.ta.	*!		
.ta.g[e].		*	*
F.tag.			*
.a.	*!*		
.ta.g.[e][e].		*!*	**

## Operations over finite state machines

### **Intersection of two finite-state-automata $A_1, A_2$ ( $A_1 \cap A_2$ )**

The intersection of two regular sets  $R_1, R_2$  denotes the set of strings  $S$  such that  $S \in R_1$  and  $S \in R_2$  and is again a regular set.

#### **Intersection( $A_1, A_2$ )**

- 1      make( $I_{A_1}, I_{A_2}$ ) initial in  $A_1 \cap A_2$
- 2      make( $F_{A_1}, F_{A_2}$ ) final in  $A_1 \cap A_2$
- 3      **for each** arc from  $u$  to  $v$  in  $A_1$  labeled  $M$
- 4              **for each** arc from  $x$  to  $z$  in  $A_2$  labeled  $M$
- 5                      add an arc labeled  $M$  from  $(u,x)$  to  $(v,z)$  to  $A_1 \cap A_2$

### **Composition of two finite-state transducers $T_1, T_2$ ( $T_1 \oplus T_2$ )**

The composition of two regular relations  $R_1, R_2$  denotes the set of string pairs  $(S_1, S_3)$  such that  $(S_1, S_2) \in R_1$  and  $(S_2, S_3) \in R_2$  and is again a regular relation.

#### **Composition( $T_1, T_2$ )**

- 1      make( $I_{T_1}, I_{T_2}$ ) initial in  $T_1 \oplus T_2$
- 2      make( $F_{A_1}, F_{A_2}$ ) final in  $T_1 \oplus T_2$
- 3      **for each** arc from  $u$  to  $v$  in  $T_1$  labeled  $M_1/M_2$
- 4              **for each** arc from  $x$  to  $z$  in  $T_2$  labeled  $M_2/M_3$
- 5                      add an arc labeled  $M_1/M_3$  from  $(u,x)$  to  $(v,z)$  to  $T_1 \oplus T_2$

**Left\_Restriction of a finite-state transducer T to a finite-state automaton A**  
**( T  $\circ$ LEFT A)**

Left\_Restriction of a regular relation RR and a regular set RS denotes the set of string pairs  $(S_1, S_2)$  such that  $S_1 \in RS$  and  $(S_1, S_2) \in RR$  and is itself a regular relation.  
Right\_Restriction ( T  $\circ$ RIGHT A) is defined analogously

**Left\_Restriction(T,A)**

- 1       make(IA,IT) initial in T  $\circ$ LEFT A
- 2       make(FA,FT) final in T  $\circ$ LEFT A
- 3       **for each** arc from u to v in A labeled M
- 4             **for each** arc from x to z in T labeled M/P
- 5                     add an arc labeled M/P from (u,x) to (v,z) to T  $\circ$ LEFT A

**Left\_Language of a finite-state transducer A (Left\_Lang(A))**

The Left\_Language of a regular relation RR denotes the (regular) set of strings  $S_1$  such that a string pair  $(S_1, S_2) \in RR$ , for some  $S_2$ . Right\_Language(RR) is defined analogously.

**Left\_Language(T,A)**

- 1       makeIA initial in Left\_Lang(A)
- 2       make FT final in Left\_Lang(A)
- 3       **for each** arc from u to v in A labeled M/P
- 4             add an arc labeled M from u to v to Left\_Lang(A)

## Ellison's Algorithm

takes a finite-state transducer  $T$  with  $\text{Right\_Lang}(T) \subseteq \{0,1\}^*$  and produces a finite-state transducer (regular relation)  $T' \subseteq T$  containing all string pairs  $SP_1$  such that there's no string pair  $SP_2 \in T$  for which  $\text{value}(SP_2) < \text{value}(SP_1)$ , where the value of a string pair  $\text{value}(S, N_1, \dots, N_n) = \sum N_{1-n}$ .

### LabelNodes(transducer)

```
1   for each state  $n$  in transducer
2       harmony( $n$ ) undefined
3   harmony( $I$ )  $\leftarrow$  00...0,  $I$  is the initial state
4   list  $\leftarrow$  [ $I$ ]
5   while list is not empty
6       expand  $m$  begins
7        $m \leftarrow$  most harmonic state in list
8       delete  $m$  from list
9       for each arc  $a:m \rightarrow n$  from  $m$ 
10          if  $\text{harmony}(n) < \text{harmony}(m) + \text{harmony}(a)$ 
11              delete  $n$  from list
12               $\text{harmony}(n) \leftarrow \text{harmony}(m) + \text{harmony}(a)$ 
13              insert  $n$  in list
14          else if  $\text{harmony}(n)$  undefined
15               $\text{harmony}(n) \leftarrow \text{harmony}(m) + \text{harmony}(a)$ 
16              insert  $n$  in list
```

### Prune(Transducer)

```
1   for each arc  $a:n \rightarrow m$  of transducer
2       if  $\text{harmony}(a) + \text{harmony}(n) < \text{harmony}(m)$ 
3       then delete  $a$ 
```



# Optimality Theory using Finite-State-Transducers (Ellison 1994)

Candidates: ((b)a\*)+

Constraints: !Onset, \*Segment

Ranking1: !Onset >> \*Segment

	!Onset	*Segment
Fba		**
a	*!	*

Ranking2: \*Segment >> !Onset

	*Segment	!Onset
Fa	*	*
ba	**!	

As Regular Relations:

\*Segment:  $\begin{pmatrix} 1 & 1 \\ a & b \end{pmatrix}^*$

!Onset (1.Vs.):  $\begin{pmatrix} 1 & 0 \\ a & b \end{pmatrix} \begin{pmatrix} 0 & 0 \\ a & b \end{pmatrix}^*$

!Onset (2.Vs.):  $(1)^* \left( \begin{pmatrix} 0 & 1 \\ a & a \end{pmatrix} \right)^* \left( \begin{pmatrix} 0 & 0 \\ a & b \end{pmatrix} \right)^*$

## Evaluation

Given a constraint ranking  $R = C_1, \dots, C_n$ , a regular candidate set  $S$  and a constraint transducer  $C$ :

$\text{Simple\_Optimize}(S, C) = \text{Left\_Lang}(\text{Prune}(\text{Left\_Restriction}(S, C)))$

$\text{Ranked\_Optimize}(S, R) = S$ , if  $|R| = 0$

else

$\text{Ranked\_Optimize}(S, R) = \text{Simple\_Optimize}(\text{Ranked\_Optimize}(S, R'))$ ,  
where  $R' = C_1, \dots, C_{n-1}$

## Optimality Theory using Finite-State-Automata(Karttunen 199?)

**!Onset :** (b a)\*  
**\*Segment(0):**  $\epsilon$   
**\*Segment(1):** {a, b}?  
**\*Segment(2):** ({a, b}? {a, b})?  
.  
.  
.

### Evaluation

**Given** a constraint ranking  $R = C_1, \dots, C_n$ , a regular candidate set  $S$  and a constraint automaton  $C$ :

**Simple\_Optimize**(  $S, C$  ) =  $S \cap C$ , if  $S \cap C \neq \emptyset$

else

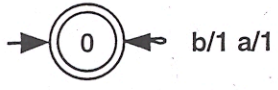
**Simple\_Optimize**(  $S, C$  ) =  $S$

**Ranked\_Optimize**( $S, R$ ) =  $S$ , if  $|R| = 0$

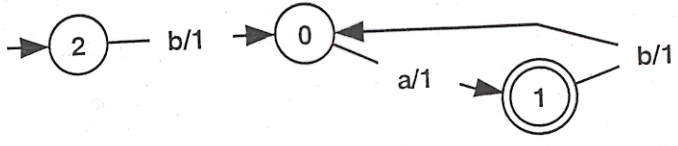
else

**Ranked\_Optimize**( $S, R$ ) = **Simple\_Optimize**( **Ranked\_Optimize**(  $S, R'$  ) ),  
where  $R' = C_1, \dots, C_{n-1}$

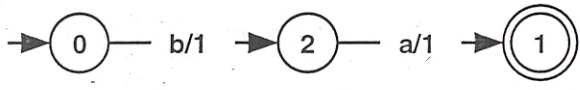
### 6 NoSegment



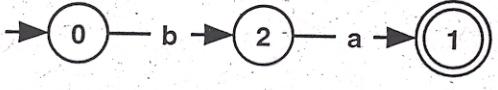
### 7 Left\_Restriction(5,6)



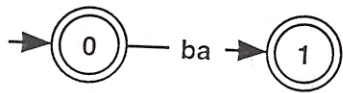
### 8 Prune(7)



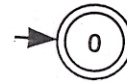
### 9 Left\_Language(8)



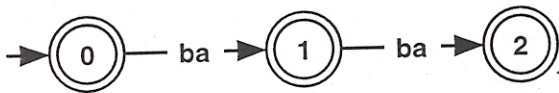
6 NoSegment(1)



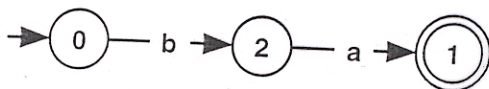
7 Intersection(3,6)



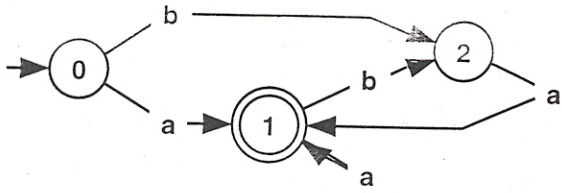
8 NoSegment(2)



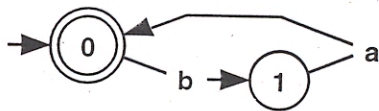
9 Intersection(3,8)



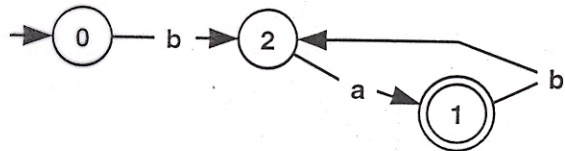
# 1 Candidate Set



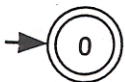
## 2 Onset



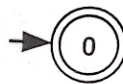
## 3 Intersection(1,2)



## 4 NoSegment(0)



## 5 Intersection(3,4)

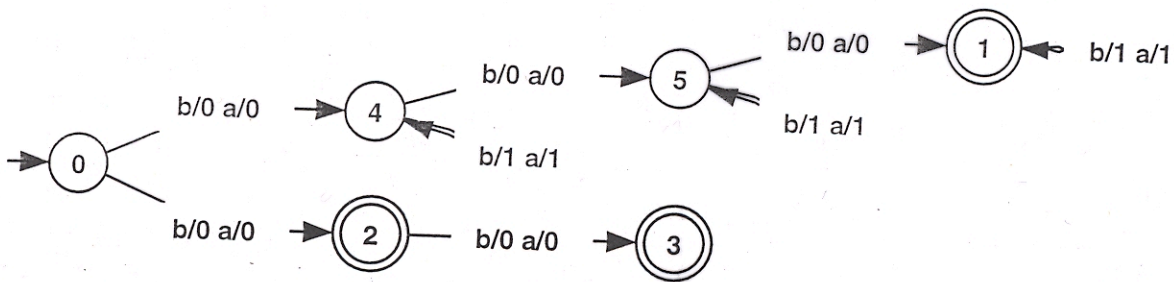




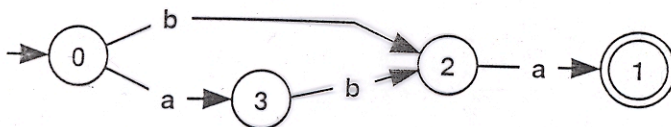
# 7 NoSegment



# 8 Composition(6,7)



# 9 7(1)



## Direct Optimality Theory (Golston 1996)

### Some Lexical Representations

/ba/	!Onset	NoCoda	NoSyl
			*

/a/	!Onset	NoCoda	NoSyl
	*		(*)

/ab/	!Onset	NoCoda	NoSyl
	*	*	(*)

### Parse-Constraints

a	!Onset	Parse(Onset)	NoCoda
a	*!		
ab	*!		*
Fba		*	

a	Parse(Onset)	Onset	NoCoda
Fa		*	
ab		*	*!
ba	*!		

### DEP-Constraints

/baba/	NoSyl	FootBin
	**	

/ba/	NoSyl	FootBin
	*	*

/ba/	FootBin	Dep(NoSyl)	NoSyl
ba	*!		*
Fbaba		*	**

/ba/	Dep(NoSyl)	FootBin	NoSyl
Fba			*
baba	*!	*	**

### Generalized Alignment

	ALIGN COR	ALIGN DOR
cat	*	
tack		*
act	*	*

### ALIGN(X)

X	XX	XXX	XXXX	XXXXX
0	1	3	6	10

## Implementing Parse-Constraints

X	!Onset
	***

**Parse(3):**     $[01]^* 1 0^* 1 0^* 1 [01]^*$          $( [01]^* (1 0^*)\{2\} 1 [01]^* )$   
**Parse(2):**     $[01]^* 1 0^* 1 [01]^*$                  $( [01]^* (1 0^*)\{1\} 1 [01]^* )$   
**Parse(1):**     $[01]^* 1 [01]^*$                           $( [01]^* (1 0^*)\{0\} 1 [01]^* )$

When C is a Constraint in Ellison Format and the actual lexical representation LR contains n violations of C then the set of optimal candidates w.r.t. Parse(C) from the actual candidate set  $CS_{akt}$  ( a regular set)  $CS_{opt}(LR, CS_{akt}, Parse(C))$  is achieved as follows:

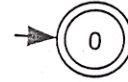
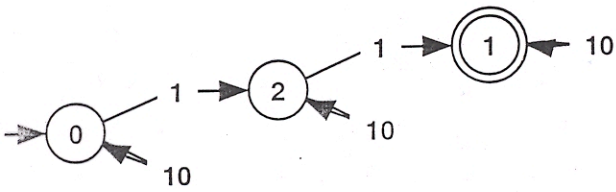
$$ECS_{act} \leftarrow C \cap_{Left} CS_{act}$$

for( i from n to 0 )

if(  $CS_{opt} \leftarrow (( [01]^* (1 0^*)\{i\} 1 [01]^* ) \cap_{Right} ECS_{act} ) \neq \epsilon$  )  
           break

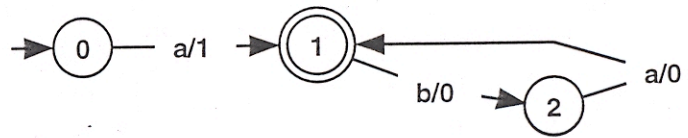
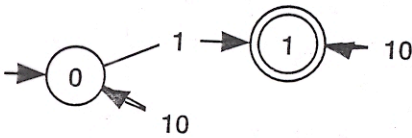
6 Parse(2)

7 Right\_Restriction(6,3)

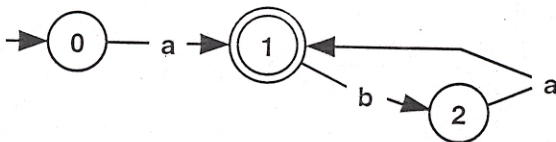


8 Parse(1)

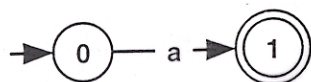
9 Right\_Restriction(8,3)



10 Left\_Lang(9)

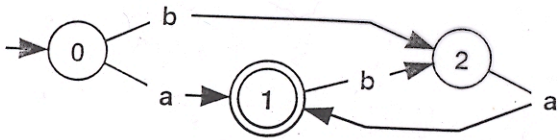


11 NoSegment(10)

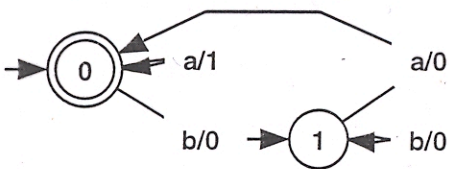




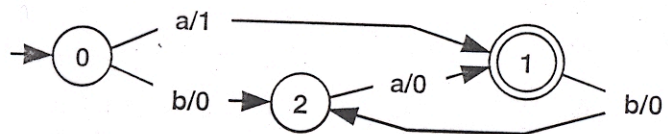
# 1 Candidate Set



## 2 Onset

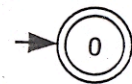
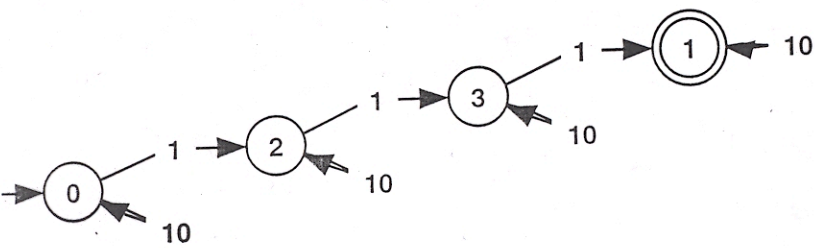


## 3 Right\_Restriction(1,2)



## 4 Parse(3)

## 5 Right\_Restriction(4,3)



## Implementing DEP-Constraints

### Less than 3 violations

$$\begin{array}{ll}
 0^* 1 0^* & 0^* (1 0^*)\{1\} \\
 0^* 1 0^* 1 0^* & 0^* (1 0^*)\{2\} \\
 \text{or:} & 0^* (1 0^*)\{1-2\} \quad 0^* (0 0^*)\{1-2\} \\
 & \quad 0 (1 0 )
 \end{array}$$

### At least 3 violations

$$\begin{array}{l}
 [01]^*(1 0^*)\{3\}[01]^* \\
 [01]^* 0 [01]^* 0 [01]^* 0 [01]^* \quad [01]^* (0 [01]^*)\{3\} \\
 [01]^* 1 [01]^* 1 [01]^* 1 [01]^* \quad [01]^* (1 [01]^*)
 \end{array}$$

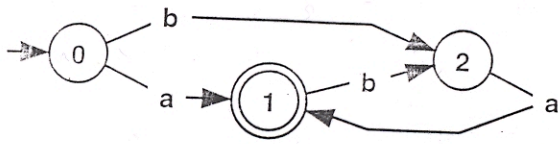
When  $C$  is a Constraint in Ellison Format and the actual lexical representation  $LR$  contains  $n$  violations of  $C$  then the set of optimal candidates w.r.t.  $DEP(C)$  from the actual candidate set  $CS_{akt}$  ( a regular set)  $CS_{opt}(LR, CS_{akt}, DEP(C))$  is achieved as follows:

$$\text{Filter} \Leftarrow \begin{array}{l} 0^* (0 0^*) \{0-(n-1)\} \quad [01]^* (0 [01]^*)\{n\} \\ 0^* (1 0^*) \quad \cup \quad [01]^* (1 [01]^*) \end{array}$$

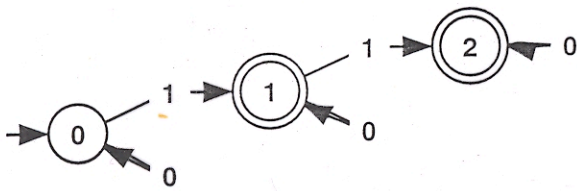
$$\text{Dep} \Leftarrow C \oplus \text{Filter}$$

$$CS_{opt} \Leftarrow \text{Ellisons Algorithm}(\text{Dep}, CS_{akt})$$

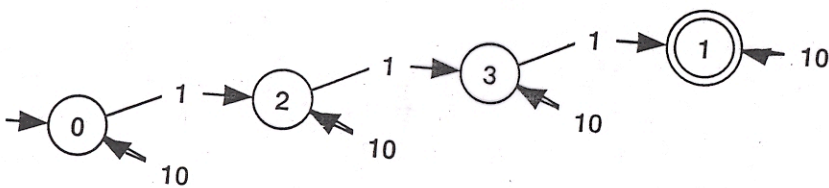
# 1 Candidate Set



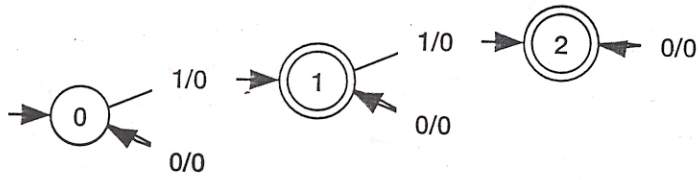
# 2 Less\_than\_three(Automaton)



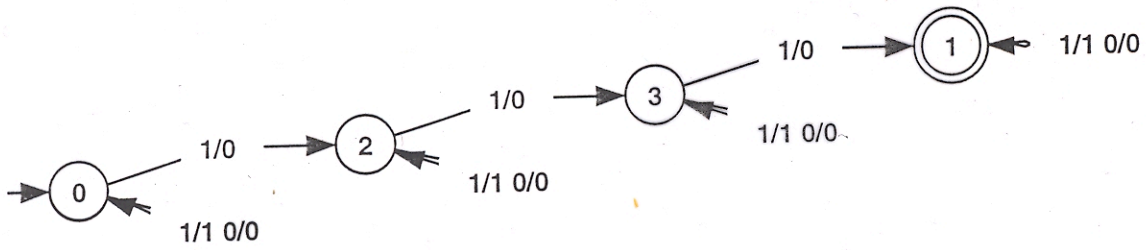
# 3 At\_least\_three(Automaton)



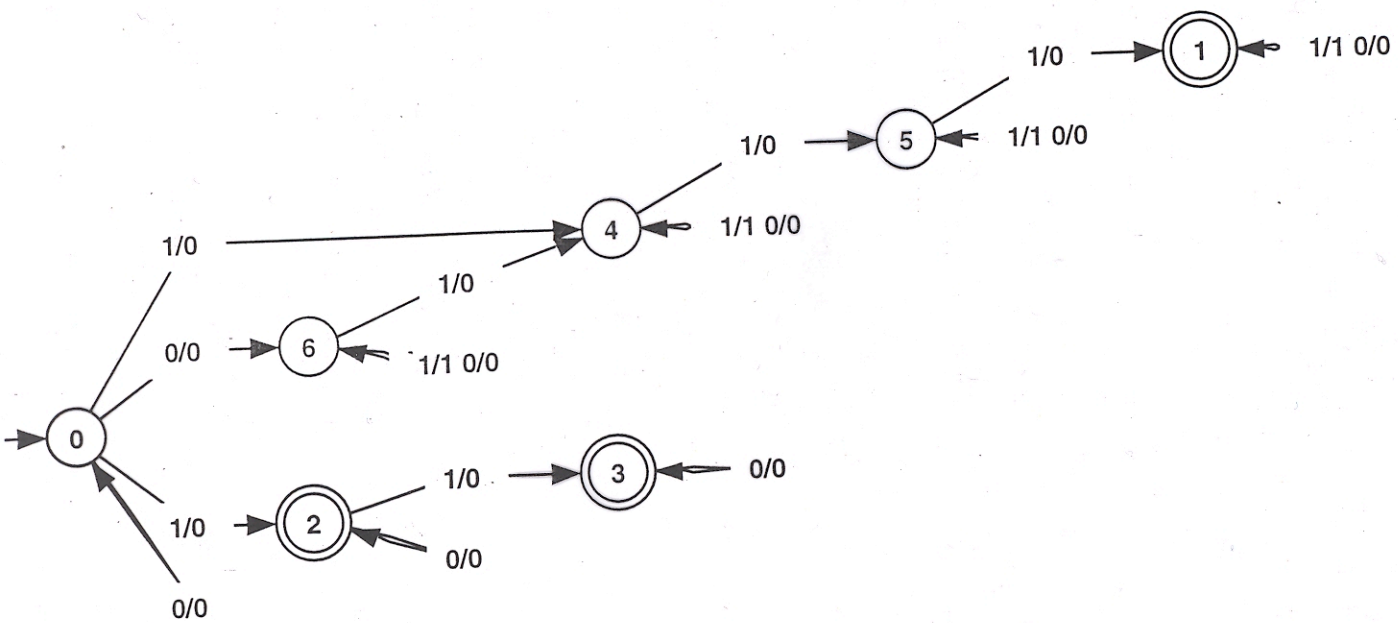
#### 4 Less\_than\_three(Transducer)



#### 5 At\_least\_three(Transducer)



#### 6 Union(4,5)



## Implementing GA-Constraints

**Problem: GA-Constraints are not finite-state**  
(i.e. cannot be represented as Ellison-style transducers)

					Sum
ALIGN(X):	1	1	1	1	4
	X	X	X	X	
		1	2	3	5

### Strategy:

- A method is given for finding at least one optimal candidate string S from the candidate set.
- The set of all strings inducing at most as many violations as S is constructed as an automaton A.
- A is intersected with the candidate automaton.



## Preliminaries

### Notation

A GA-Constraint can be characterized by a 3-tuple (Targets, Measures, Fillers)

where

Measures is the set of symbols that count as distance measures

Targets is the set of symbols whose distance to the left edge is measured

Fillers is the set of all other symbols

### Substrings

$S_2$  is a reduced string of  $S_1$  iff  $S_3^{\wedge}S_4^{\wedge}S_5 = S_1 \wedge S_3^{\wedge}S_5 = S_2$ , for any  $S_3, S_4, S_5$

$S_3$  is a substring of  $S_1$  iff  $S_3$  is a reduced string of  $S_1$  or  $S_3$  is a substring of  $S_2$

and  $S_2$  a substring of  $S_1$

### Optimality

The optimality of a string is  $Y$  iff  $\text{Opt}(S) = (Y, Z)$

$\text{Opt}(\epsilon) = (0, 0)$

$\text{Opt}(\text{String}^{\wedge}\text{Symbol}) = (\text{ActualViolations}, \text{ActualMeasures})$   
iff  $\text{Opt}(\text{String}) = (\text{ActualViolations}, \text{ActualMeasures})$   
and Symbol is neither a Measure nor a target.

$\text{Opt}(\text{String}^{\wedge}\text{Symbol}) = (\text{ActualViolations}, \text{ActualMeasures}+1)$   
iff  $\text{Opt}(\text{String}) = (\text{ActualViolations}, \text{ActualMeasures})$   
and Symbol is a Measure.

$\text{Opt}(\text{String}^{\wedge}\text{Symbol}) = (\text{ActualViolations}+\text{ActualMeasures}, \text{ActualMeasures})$   
iff  $\text{Opt}(\text{String}) = (\text{ActualViolations}, \text{ActualMeasures})$   
and Symbol is neither a target.

A string  $S_1$  is less optimal than  $S_2$  iff  $\text{optimality}(S_1) > \text{optimality}(S_2)$

## Finding an optimal candidate

- By removing stars a finite subset of the candidate set is created, which is shown to contain at least one optimal candidate..
- The (set of) optimal candidate(s) is computed by a variant of Ellison's algorithm (or brute force).

## Removing Stars

**If** RE is an symbol from the alphabet or  $\epsilon$  **then** Remove(RE) is RE

**If** RE is  $N^*$  **then** Remove(RE) is  $\epsilon$ .

**If** RE is  $\{N_1, \dots, N_n\}$  **then** Remove(RE) is  $\{\text{Remove}(N_1), \dots, \text{Remove}(N_n)\}$

**If** RE is  $N_1^* \dots N_n^*$  **then** Remove(RE) is  $\text{Remove}(N_1) \dots \text{Remove}(N_n)$

## Guaranteeing an optimal candidate

**If**  $RE_2 = \text{Remove}(RE_1)$  the following holds:

$\text{Stringset}(RE_2) \subseteq \text{Stringset}(RE_1)$

$\forall X \in \text{Stringset}(RE_1) \exists Y \in \text{Stringset}(RE_2) \text{Substring}(Y, X)$

**Since:** No substring of S is less optimal than S.

$\Rightarrow \text{Stringset}(\text{Remove}(RE_1))$  contains at least one optimal string pair from  $\text{Stringset}(RE_1)$ .

## Finding all optimal candidates

If the optimality of a candidate set  $C_s$  ( a regular set ) w.r.t a GA-Constraint  $GAC$  is  $N$  the set of optimal candidates  $OC \subseteq GAC$  is computed as follows

$O \Leftarrow \text{Construct}( N, \text{Targets}, \text{Measures}, \text{Fillers} )$

$OC \Leftarrow O \cap GAC$

### **Construct( N, Targets, Measures, Fillers)**

Generate an automaton  $A$  with start state  $S_0$

$\text{Optimal\_Automaton}( S_0, N, 0, 0 )$

$\text{Add\_Loops}(A)$

### **Add\_Loops(Automaton)**

Add a transition  $I \xrightarrow{T} I$  for the start state  $I$  and each target symbol  $T$ .

Add a transition  $S \xrightarrow{M} S$  for each state  $S$  without outgoing arc and each measure symbol  $M$ .

Add a transition  $S \xrightarrow{F} S$  for each state  $S$  and each filler symbol  $F$ .

### **Optimal\_Automaton ( State, AllViolations, ActualViolations, ActualMeasures )**

if(  $\text{ActualViolations} + \text{ActualMeasures} \leq \text{AllViolations}$  )

if(  $\text{ActualViolations} < \text{AllViolations}$  ) and (  $\text{ActualViolations} \neq 0$  )

generate a new final state  $N_1$

generate a transition  $\text{State} \xrightarrow{M} N_1$  for each violation measure

$\text{Construct}( N_1, \text{AllViolations}, \text{ActualViolations}, \text{ActualMeasures}+1 )$

if(  $\text{ActualMeasures} < \text{AllViolations}$  )

generate a new final state  $N_2$

generate a transition  $\text{State} \xrightarrow{M} N_2$  for each violation measure

$\text{Construct}( N_2, \text{AllViolations},$

$\text{ActualViolations}+\text{ActualMeasures}, \text{ActualMeasures} )$

## An example derivation

**Candidates:** ((baba+)(y\*a)\*) = ((baba)(baba)\*(y\*a)\*)

**Constraint:** Vowels shouldn't be separated from the loeft edge by consonants.

**Targets** = {a}

**Measures** = {b}

**Fillers** = {y}

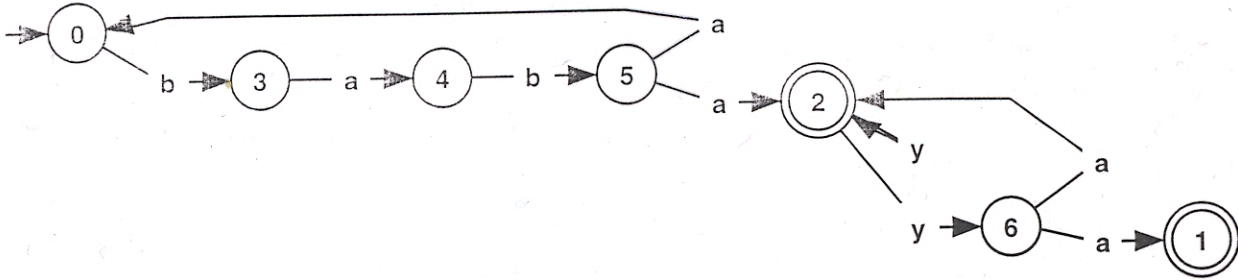
Remove(Candidates) = baba

Violations(ba) = 3

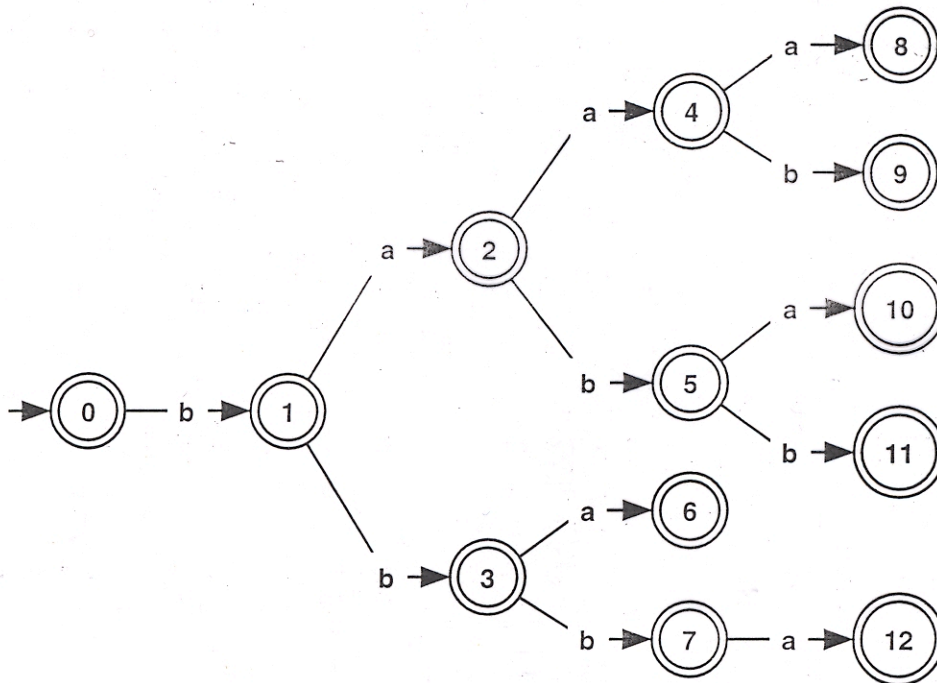
### Optimal\_Automaton

State	Measures	Violations	Sum
0	0 Ü 1	0M	0
1	1Ü 3	0 Ü 2	1
2	1Ü 5	1Ü 4	2
3	2Ü 7	0 Ü 6	2
4	1Ü 9	2 Ü 8	3
5	2 Ü 11	1Ü 10	3
6	2	2	4M
7	3M	0Ü 12	3
8	1	3M	4M
9	2	2	4M
10	2	3M	5M
11	3M	1	4M
12	3M	3M	6M

# 1 Candidate Set

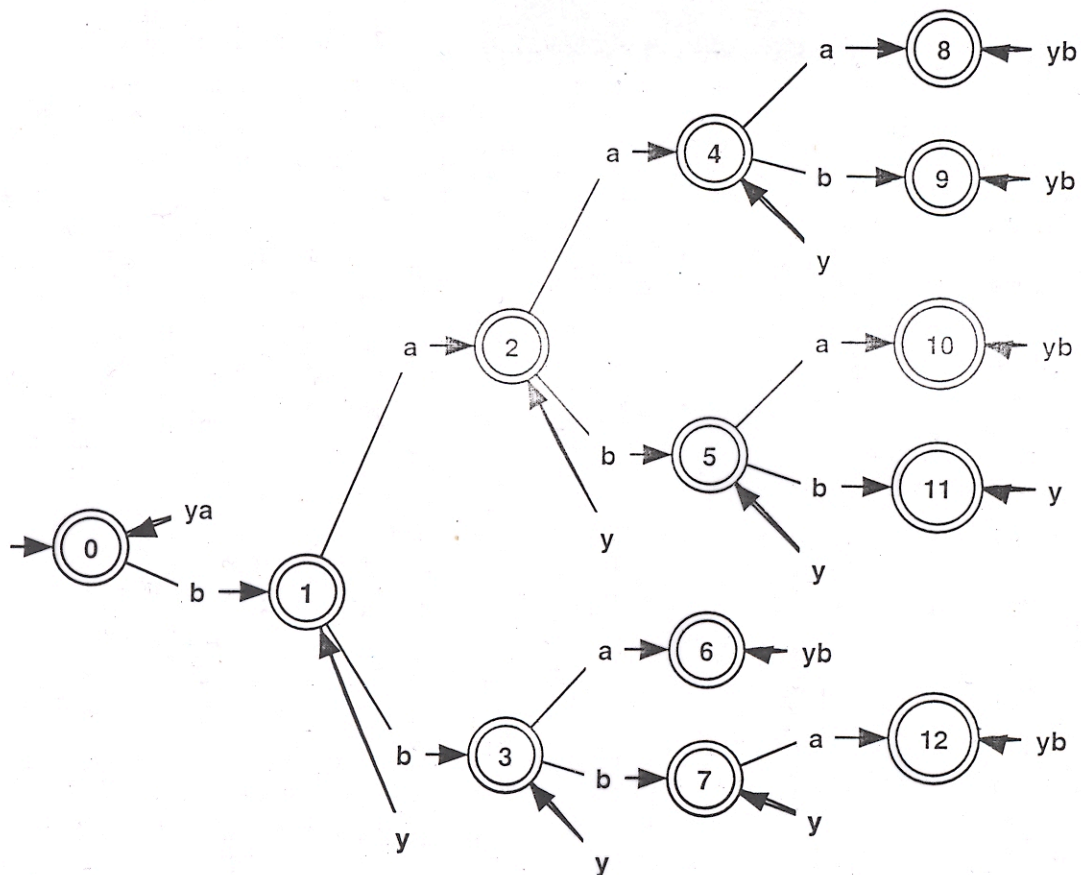


# 2 Optimal Automaton





### 3 Add Loops



### 4 Result

